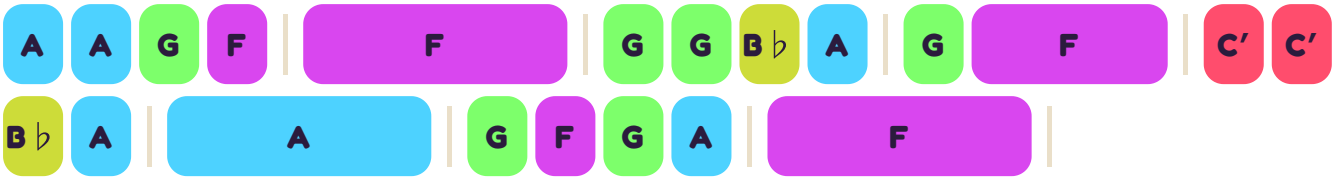
Easy · 5 notes

How to play Go Tell Aunt Rhody on the ocarina

Go Tell Aunt Rhody ocarina notes with color coding & letters, sheet music, fingering diagrams, and interactive audio practice.

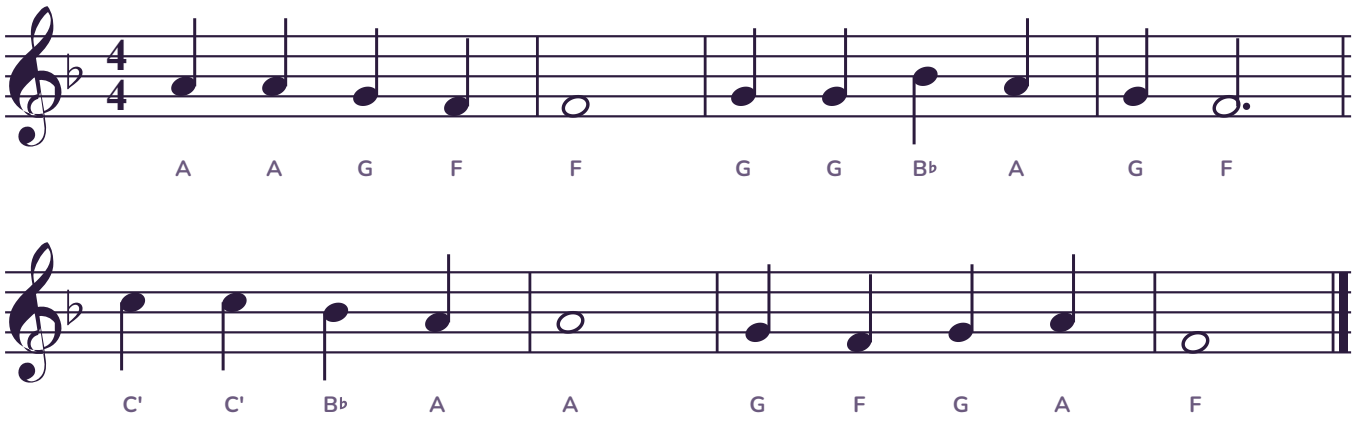
A classic folk tune rooted in Rousseau's opera Le Devin du village (1752). It has B♭, with its own hole combination. It uses 5 notes: **F**, **G**, **A**, **B♭**, **C'**.

The notes & rhythm



Longer blocks are longer notes; a vertical line marks each bar.

Sheet music



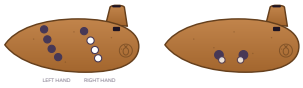
Standard treble clef notation with letter guides below each note.

The notes as letters

A A G F F G G B♭ A G F C′ C′ B♭ A A G F G A F

Ocarina fingerings

F · F



Front · finger holes

Back · thumb holes and extra sub-holes (open)

G · G



Front · finger holes

Back · thumb holes and extra sub-holes (open)

A · A



Front · finger holes

Back · thumb holes and extra sub-holes (open)

B♭ · B♭



Front · finger holes

Back · thumb holes and extra sub-holes (open)

C' · high C



Front · finger holes

Back · thumb holes and extra sub-holes (open)

Playing tips for Go Tell Aunt Rhody

- Start each note cleanly with a gentle tongue stroke (whisper "too" or "doo").
- Seal every hole completely with the soft pads of your fingers, not your fingertips.
- The ocarina's pitch follows your breath: blowing softer lowers the pitch, blowing harder raises it.
- B♭ uses a cross-fingering pattern. Keep the open hole free and blow with a steady, relaxed breath.